

Grammars for the Working Programmer: BNFC and GF

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CLT

REMU

digital  Grammars
Language technology to rely on.

Outline

BNFC: a compiler compiler compiler

GF: compiling natural language

BNFC

compiler

compiler

parser

compiler

parser

compiler compiler
- YACC

parser generator

compiler

compiler compiler

compiler compiler compiler

parser

parser generator

parser generator generator

compiler

compiler compiler

compiler compiler compiler

parser

parser generator

parser

lexer

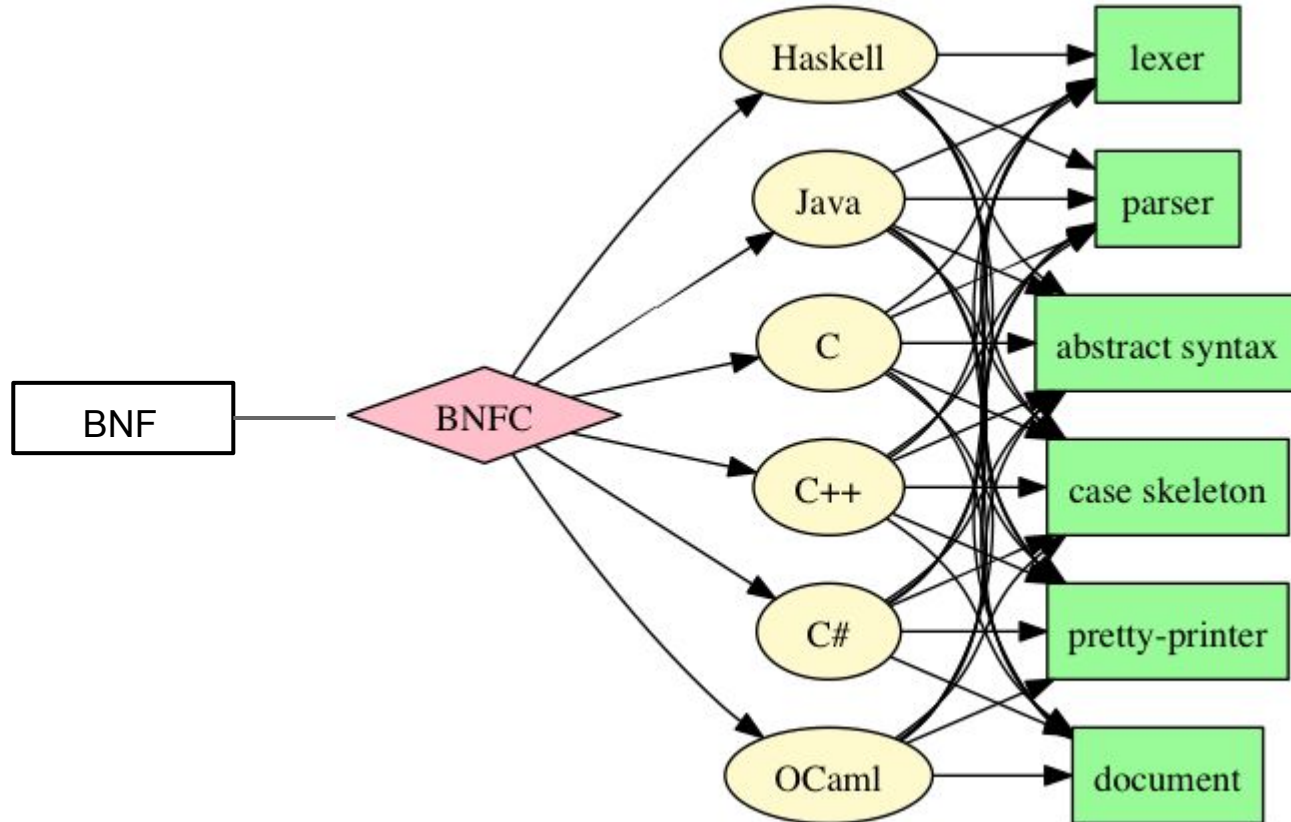
abstract syntax

translator

documentation

generator

BNFC = BNF Converter



Conciseness

format	CPP.cf	Haskell	Java 1.5	C++	raw C++
files	1	9	55	12	12
lines	63	999	3353	5382	9424
chars	1548	28516	92947	96587	203659
chars target/src	1	18	60	62	132

The number of bugs per line is independent of programming language.

Eric S. Raymond, The Art of Unix Programming

BNFC source

```
-- file Calc.bnf
```

```
EAdd. Exp0 ::= Exp0 "+" Exp1 ;
```

```
ESub. Exp0 ::= Exp0 "-" Exp1 ;
```

```
EMul. Exp1 ::= Exp1 "*" Exp2 ;
```

```
EDiv. Exp1 ::= Exp1 "/" Exp2 ;
```

```
EInt. Exp2 ::= Integer ;
```

```
coercions Exp 2 ;
```

Running BNFC

```
% bnfc -m --haskell Calc.bnf
```

```
writing file AbsCalc.hs      # abstract syntax
writing file LexCalc.x       # lexer
writing file ParCalc.y       # parser
writing file DocCalc.tex     # language document
writing file SkelCalc.hs     # syntax-directed translation skeleton
writing file PrintCalc.hs    # pretty-printer
writing file TestCalc.hs     # top-level test program
writing file ErrM.hs         # monad for error handling
writing file Makefile        # Makefile
```

Testing the parser in Haskell

```
% make
```

```
% echo "5 + 6 * 7" | ./TestCalc
```

```
Parse Successful!
```

```
[Abstract Syntax]
```

```
EAdd (EInt 5) (EMul (EInt 6) (EInt 7))
```

```
[Linearized tree]
```

```
5 + 6 * 7
```

Running BNFC for Java

```
% bnfc -m --java Calc.cf
Calc/Absyn/Exp.java      # abstract syntax
Calc/Absyn/EAdd.java     # also ESub, EMul, EDiv, EInt
Calc/PrettyPrinter.java  # pretty-printer
Calc/VisitSkel.java      # syntax-directed translation skeleton
Calc/ComposVisitor.java  # utilities for syntax-directed translation
Calc/AbstractVisitor.java
Calc/FoldVisitor.java
Calc/AllVisitor.java
Calc/Test.java           # top-level test file
Calc/Yylex               # lexer
Calc/Calc.cup            # parser
Calc.tex                 # language document
Makefile                 # Makefile
```

Testing the parser in Java

```
% make
```

```
% echo "5 + 6 * 7" | java Calc/Test  
Parse Successful!
```

```
[Abstract Syntax]
```

```
EAdd (EInt 5) (EMul (EInt 6) (EInt 7))
```

```
[Linearized tree]
```

```
5 + 6 * 7
```

C, C++, C#, OCaml

```
bnfc -m --c Calc.bnf
```

```
bnfc -m --cpp Calc.bnf
```

```
bnfc -m --csharp Calc.bnf
```

```
bnfc -m --ocaml Calc.bnf
```


The “theory” behind BNFC

Abstract syntax from grammar:

- ignore precedence levels
- ignore terminals

Parser returns abstract syntax

Later phases by **pattern matching** on abstract syntax

EAdd. Exp0 ::= Exp0 "+" Exp1 ;
ESub. Exp0 ::= Exp0 "-" Exp1 ;
EMul. Exp1 ::= Exp1 "*" Exp2 ;
EDiv. Exp1 ::= Exp1 "/" Exp2 ;
EInt. Exp2 ::= Integer ;

coercions Exp 2 ;

EAdd. Exp ::= Exp "+" Exp1 ;
ESub. Exp ::= Exp "-" Exp1 ;
EMul. Exp1 ::= Exp1 "*" Exp2 ;
EDiv. Exp1 ::= Exp1 "/" Exp2 ;
EInt. Exp2 ::= Integer ;

coercions Exp 2 ;

```
data Exp =  
    EAdd Exp Exp  
  | ESub Exp Exp  
  | EMul Exp Exp  
  | EDiv Exp Exp  
  | EInt Integer
```

Syntax-directed translation skeleton

```
transExp :: Exp -> Result
```

```
transExp x = case x of
```

```
  EAdd exp1 exp2  -> failure x
```

```
  ESub exp1 exp2  -> failure x
```

```
  EMul exp1 exp2  -> failure x
```

```
  EDiv exp1 exp2  -> failure x
```

```
  EInt n          -> failure x
```

Interpreter

`eval :: Exp -> Integer`

`eval x = case x of`

`EAdd exp1 exp2 -> eval exp1 + eval exp2`

`ESub exp1 exp2 -> eval exp1 - eval exp2`

`EMul exp1 exp2 -> eval exp1 * eval exp2`

`EDiv exp1 exp2 -> eval exp1 `div` eval exp2`

`EInt n -> n`

Abstract syntax in Java

```
public abstract class Exp implements java.io.Serializable {
    public abstract <R,A> R accept(Exp.Visitor<R,A> v, A arg);
    public interface Visitor <R,A> {
        public R visit(Calc.Absyn.EAdd p, A arg);
        // etc for ESub, EMul, ...
    }
    public class EAdd extends Exp {
        public final Exp exp_1, exp_2;
        public EAdd(Exp p1, Exp p2) { exp_1 = p1; exp_2 = p2; }

        public <R,A> R accept(Calc.Absyn.Exp.Visitor<R,A> v, A arg) {
            return v.visit(this, arg); }
    }

    // etc for ESub, EMul, ...
}
```

Java skeleton: visitor

```
public class VisitSkel
{
    public class ExpVisitor<R,A> implements Exp.Visitor<R,A>
    {
        public R visit(Calc.Absyn.EAdd p, A arg)
        {
            p.exp_1.accept(new ExpVisitor<R,A>(), arg);
            p.exp_2.accept(new ExpVisitor<R,A>(), arg);
            return null;
        }
        public R visit(Calc.Absyn.ESub p, A arg)
        {
```


Interpreter in Java

```
public class Interpreter {
    public Integer eval(Exp e) {
        return e.accept(new Value(), null ) ;
    }
    private class Value implements Exp. Visitor<Integer, Object> {
        public Integer visit (EAdd p, Object arg) {
            return eval(p.exp_1) + eval(p.exp_2) ;
        }
        public Integer visit (ESub p, Object arg) {
            return eval(p.exp_1) - eval(p.exp_2) ;
        }
    }
}
```

Parsing

LALR(1) conversion: Happy, Bison, JavaCup

GLR (Tomita) available in Haskell

In principle, any BNF (context-free) method

Lexing

Finite automata: Alex, FLex, JLex

Predefined token types

Integer Double Char String Ident

User-defined token types (regular expressions)

Rule format: basic labelled BNF

SWhile. Stm ::= "while" "(" Exp ")" Stm

generates

Stm = ... | SWhile Exp Stm | ...

Rule format: precedence numbers

EAdd. Exp0 ::= Exp0 "+" Exp1

EMul. Exp1 ::= Exp1 "*" Exp2

generates

Exp = ... | EAdd Exp Exp | EMul Exp Exp | ...

Rule format: precedence coercions

```
coercions Exp 2 ;
```

generates

```
_ . Exp0 ::= Exp1
```

```
_ . Exp1 ::= Exp2
```

```
_ . Exp2 ::= "(" Exp1 ")"
```

Rule format: lists

terminator Stm ";"

generates

[]. [Stm] ::=

(:). [Stm] ::= Stm ";" [Stm]

Other rule formats

separator Exp ", "

token UIdent (upper (letter | digit | '_')*)

comment "/*" "*/"

Nothing much more

- + keep it simple
 - + generate many host languages
 - + encourage modular compiler design
- restricted to “well-behaved languages”

Use cases

Design of new languages

Multiple host languages (e.g. Haskell + C)

Teaching (at Chalmers 2003-, other places later)

Legacy languages? C, Java, SQL,...

```

CQuery.      Command ::= Table ;

CInsert.     Command ::= "INSERT" "INTO" Ident VALUES ;

CUpdate.     Command ::= "UPDATE" Ident "SET" [Setting] WHERE ;

CDelete.     Command ::= "DELETE" STAR "FROM" Ident WHERE ;

CCreateDatabase. Command ::= "CREATE" "DATABASE" Ident ;

CCreateTable. Command ::= "CREATE" "TABLE" Ident "(" [Typing] ")" ;

CAAlterTable. Command ::= "ALTER" "TABLE" Ident Alter ;

CCreateView. Command ::= "CREATE" "VIEW" Ident "AS" Table ;

CCreateAssertion. Command ::= "CREATE" "ASSERTION" Ident "CHECK" "(" Condition ")" ;

CDescribe.   Command ::= "DESCRIBE" Ident ;

QSelect.     Query  ::= "SELECT" TOP DISTINCT Columns "FROM" Table1 WHERE GROUP HAVING ORDER ;

QSelectWith. Query  ::= "WITH" [Definition] Query ;

CCall.       Columns ::= "*" ;

CCExps.      Columns ::= [Exp] ;

separator nonempty Ident ", " ; -- used in insert column names

separator nonempty Exp ", " ; -- used in insert values and in IN lists

WNone.       WHERE ::= ;

WCondition.  WHERE ::= "WHERE" Condition ;

TName.       Table2 ::= Ident ;

TNameAlias.  Table2 ::= Table2 "AS" Ident ;

TNameAlias.  Table2 ::= Table2 Ident ; -- deprecated in standard SQL

```

```

TNameAlias.  Table2 ::= Table2 Ident ; -- deprecated in standard SQL

TProduct.    Table1 ::= Table1 ", " Table2 ;

TUnion.      Table1 ::= Table1 "UNION" ALL Table2 ;

TIntersect.  Table1 ::= Table1 "INTERSECT" ALL Table2 ; -- ALL not in Oracle

TExcept.     Table1 ::= Table1 "EXCEPT" ALL Table2 ; -- ALL not in Oracle

TJoin.       Table1 ::= Table1 "JOIN" Table2 ON ;

TNatJoin.    Table1 ::= Table1 "NATURAL" "JOIN" Table2 ;

TNatFullJoin. Table1 ::= Table1 "NATURAL" "FULL" "OUTER" "JOIN" Table2 ;

TLeftJoin.   Table1 ::= Table1 "LEFT" "OUTER" "JOIN" Table2 ON ;

TRightJoin.  Table1 ::= Table1 "RIGHT" "OUTER" "JOIN" Table2 ON ;

TQuery.      Table  ::= Query ;

coercions Table 2 ;

EName.       Exp8 ::= Ident ;

EQual.       Exp8 ::= Ident "." Ident ;

ENameAlias.  Exp8 ::= Exp8 "AS" Ident ;

EQuery.      Exp8 ::= "(" Query ")" ;

EInt.        Exp8 ::= Integer ;

EFloat.      Exp8 ::= Double ;

EStr.        Exp8 ::= Str ; -- single quotes

EString.     Exp8 ::= String ; -- double quotes

ENull.       Exp8 ::= "NULL" ;

EList.       Exp8 ::= "(" Exp ", " [Exp] ")" ; --- City IN ('Paris','Berlin')

EAggr.       Exp8 ::= AggrOper "(" DISTINCT Exp ")" ;

EAggrAll.    Exp8 ::= AggrOper "(" DISTINCT "*" ")" ;

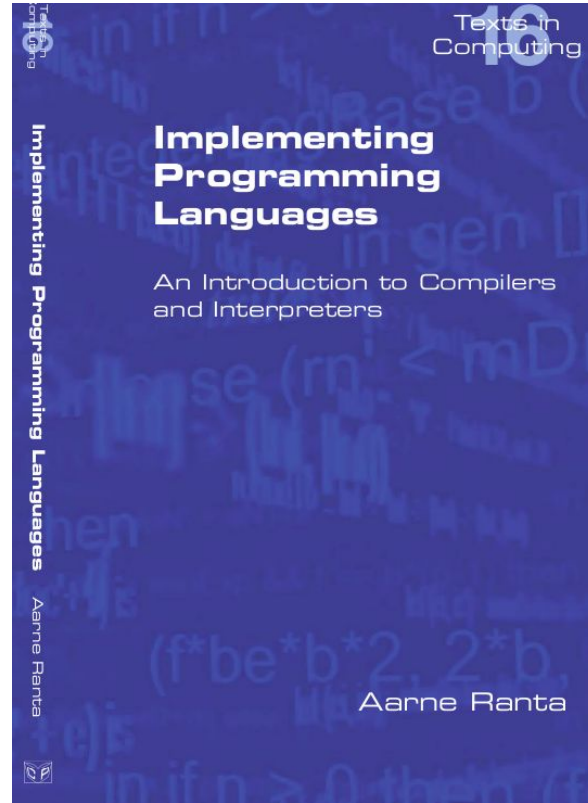
EDef.        Exp8 ::= "DEFAULT" ;

```

Resources

<http://bnfc.digitalgrammars.com/>

<https://github.com/BNFC/bnfc>



Aarne Ranta and Markus Forsberg, *Implementing Programming Languages. An Introduction to Compilers and Interpreters*, College Publications, London, 2012.

BNFC is no rocket science

- just a piece of useful engineering.

GF

How to link two grammars?

EAdd. Exp ::= Exp “+” Exp1

EMul. Exp1 ::= Exp1 “*” Exp2

EInt. Exp2 ::= Integer

EAdd. Exp ::= Exp Exp “iadd”

EMul. Exp ::= Exp Exp “imul”

EInt. Exp ::= “ldc” Integer

Common abstract syntax

EAdd. Exp ::= Exp “+” Exp1

EMul. Exp1 ::= Exp1 “*” Exp2

EInt. Exp2 ::= Integer

EAdd. Exp ::= Exp Exp “iadd”

EMul. Exp ::= Exp Exp “imul”

EInt. Exp ::= “ldc” Integer

EAdd. Exp ::= Exp Exp

EMul. Exp ::= Exp Exp

EInt. Exp ::= Integer

Let us define them separately

```
concrete CalcJava of Calc
```

```
lin EAdd a b = a ++ “+” ++ b
```

```
lin EMul a b = a ++ “*” ++ b
```

```
lin EInt n = n
```

```
concrete CalcJVM of Calc
```

```
lin EAdd a b = a ++ b ++ “iadd”
```

```
lin EMul a b = a ++ b ++ “imul”
```

```
lin EInt n = “ldc” ++ n
```

```
abstract Calc
```

```
fun EAdd : Exp -> Exp -> Exp
```

```
fun EMul : Exp -> Exp -> Exp
```

```
fun EInt : Integer -> Exp
```

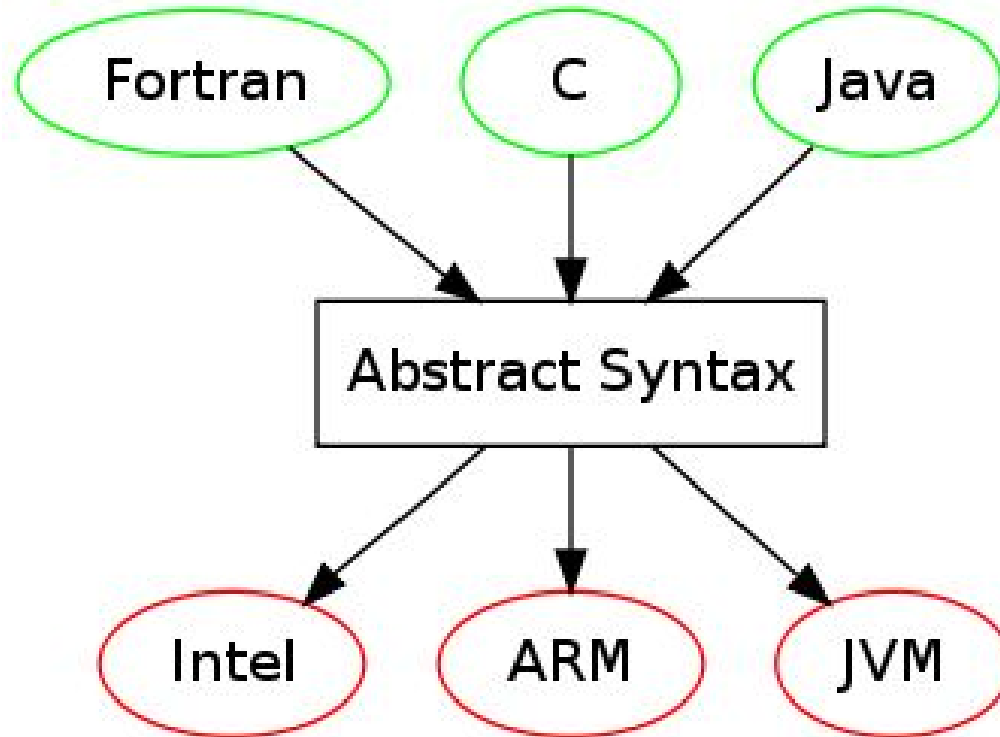
GF = Grammatical Framework

multilingual grammar =

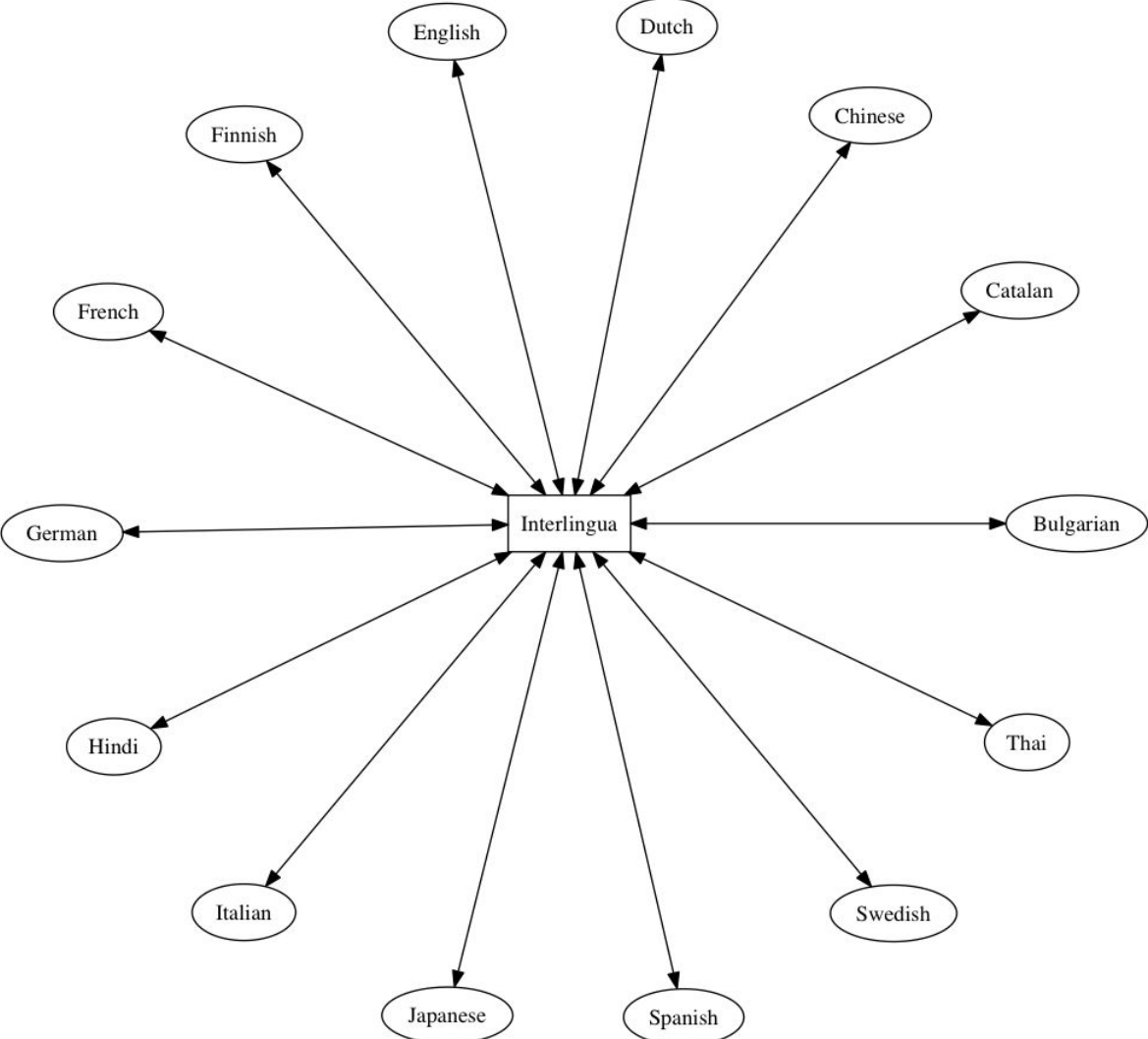
abstract syntax + concrete syntaxes

GF = Logical Framework + concrete syntax

Translation model: multi-source multi-target compiler



Compiling natural language



Demo: GF Offline Translation



<https://play.google.com/store/apps/details?id=org.grammaticalframework.ui.android>



<https://itunes.apple.com/us/app/gf-offline-translation/id1023328422?mt=8>

K. Angelov, B. Bringert & A. Ranta, Speech-enabled hybrid multilingual translation for mobile devices, EACL 2014.

GF resources: 30 languages

Norwegian Danish

Afrikaans

Maltese

English Swedish German Dutch

Romanian

French Italian Spanish

Polish

Bulgarian Finnish Catalan

Estonian

Russian

Japanese Thai Chinese Hindi

Latvian

Mongolian

Urdu

Punjabi

Sindhi

Greek

Nepali

Persian

GF community: 150+ members



How it works: an example

you have 1 new messages

How it works: an example

you have 1 new messages

you have 1 new message(s)

How it works: an example

you have 1 new messages

you have 1 new message(s)

you have 1 new message

you have 2 new messages

```
abstract Mail = {
```

```
  cat
```

```
    Welcome ;
```

```
    Number ;
```

```
  fun
```

```
    YouHave : Number -> Welcome ;
```

```
    One, Two : Number ;
```

```
}
```

```
abstract Mail = {
```

```
cat
```

```
  Welcome ;
```

```
  Number ;
```

```
fun
```

```
  YouHave : Number -> Welcome ;
```

```
  One, Two : Number ;
```

```
}
```

```
concrete MailEng of Mail = {
```

```
lincat
```

```
  Welcome = Str ;
```

```
  Number = {s : Str ; n : Num} ;
```

```
lin
```

```
  YouHave k =
```

```
    “you have” ++ k.s ++ “new” ++
```

```
    case k.n of {
```

```
      Sg => “message” ;
```

```
      Pl => “messages”
```

```
    } ;
```

```
  One = {s = “1” ; n = Sg} ;
```

```
  Two = {s = “2” ; n = Pl} ;
```

```
param Num = Sg | Pl ;
```

```
}
```

This was just the beginning

sinulla on 1 uusi viesti

sinulla on 2 uutta viestiä

1 message	رِسَالَةٌ	<i>risālatun</i>
2 messages	رِسَالَتَانِ	<i>risālatāni</i>
(3-10) messages	رِسَائِلٌ	<i>rasāʾila</i>
(11-99) messages	رِسَالَاتٌ	<i>risālatan</i>
x100 messages	رِسَالَاتٍ	<i>risālatin</i>

Library-based solution

-- RGL API (Resource Grammar Library)

oper mkNP : Numeral -> N -> NP

oper mkCl : NP -> V2 -> NP -> Cl

Library-based solution

```
-- RGL API (Resource Grammar Library)
```

```
oper mkNP : Numeral -> N -> NP
```

```
oper mkCl : NP -> V2 -> NP -> Cl
```

```
-- application grammar
```

```
lin YouHave n =
```

```
    mkCl you_NP have_V2
```

```
        (mkNP n (mkCN new_A message_N))
```


Library-based solution

```
-- RGL API (Resource Grammar Library)
```

```
oper mkNP : Numeral -> N -> NP
```

```
oper mkCl : NP -> V2 -> NP -> Cl
```

```
-- application grammar
```

```
lin YouHave n =
```

```
    mkCl you_NP have_V2
```

```
        (mkNP n (mkCN uusi_A viesti_N))
```

Library-based solution

```
-- RGL API (Resource Grammar Library)
```

```
oper mkNP : Numeral -> N -> NP
```

```
oper mkCl : NP -> V2 -> NP -> Cl
```

```
-- application grammar
```

```
lin YouHave n =
```

```
    mkCl you_NP have_V2
```

```
        (mkNP n (mkCN jadid_A risala_N))
```

Expressivity of GF

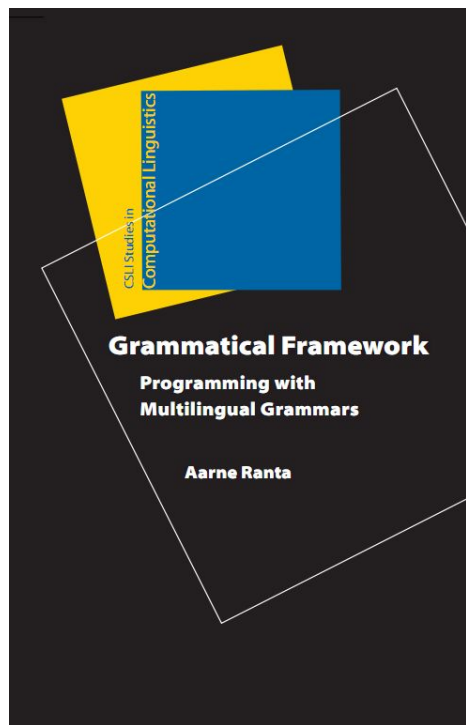
GF source language

- type theory + functional programming
- static type checking
- module system (inheritance, functors)

PGF machine language

- Portable Grammar Format (binary)
- PMCFG (Parallel Multiple Context-Free Grammar)

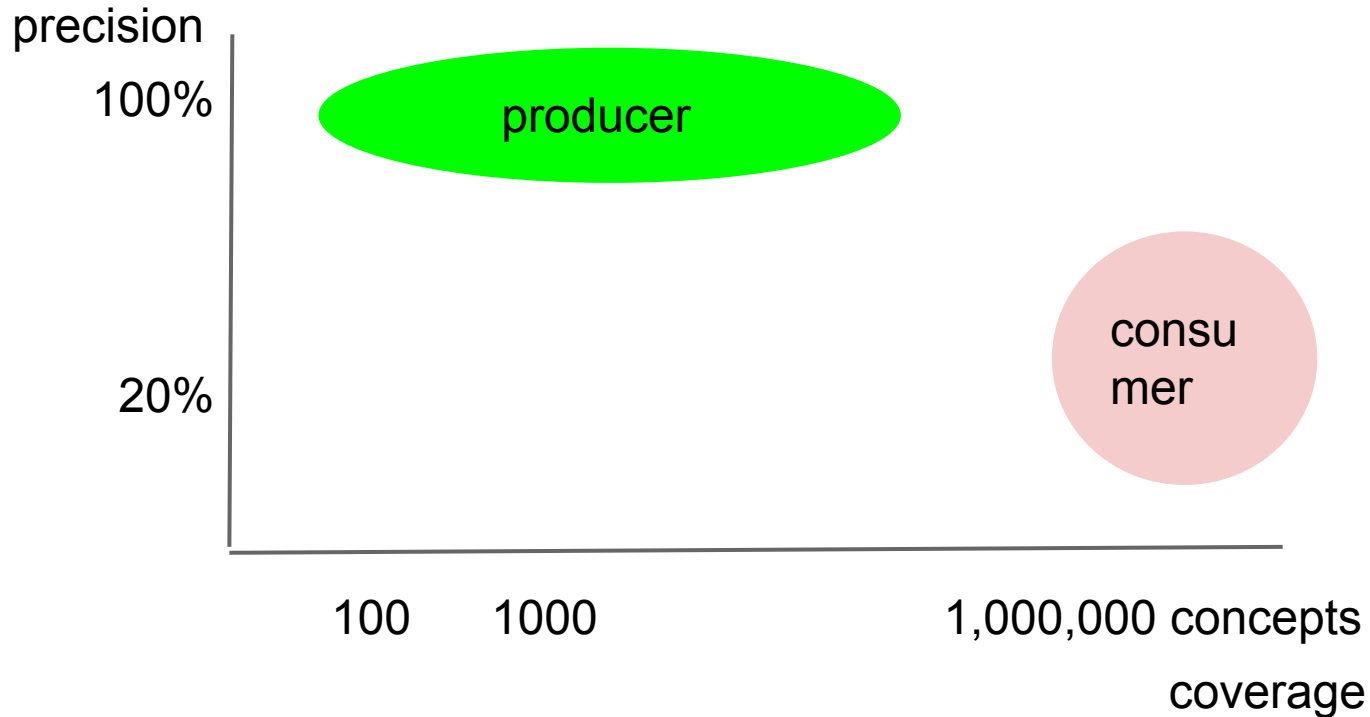
The GF book



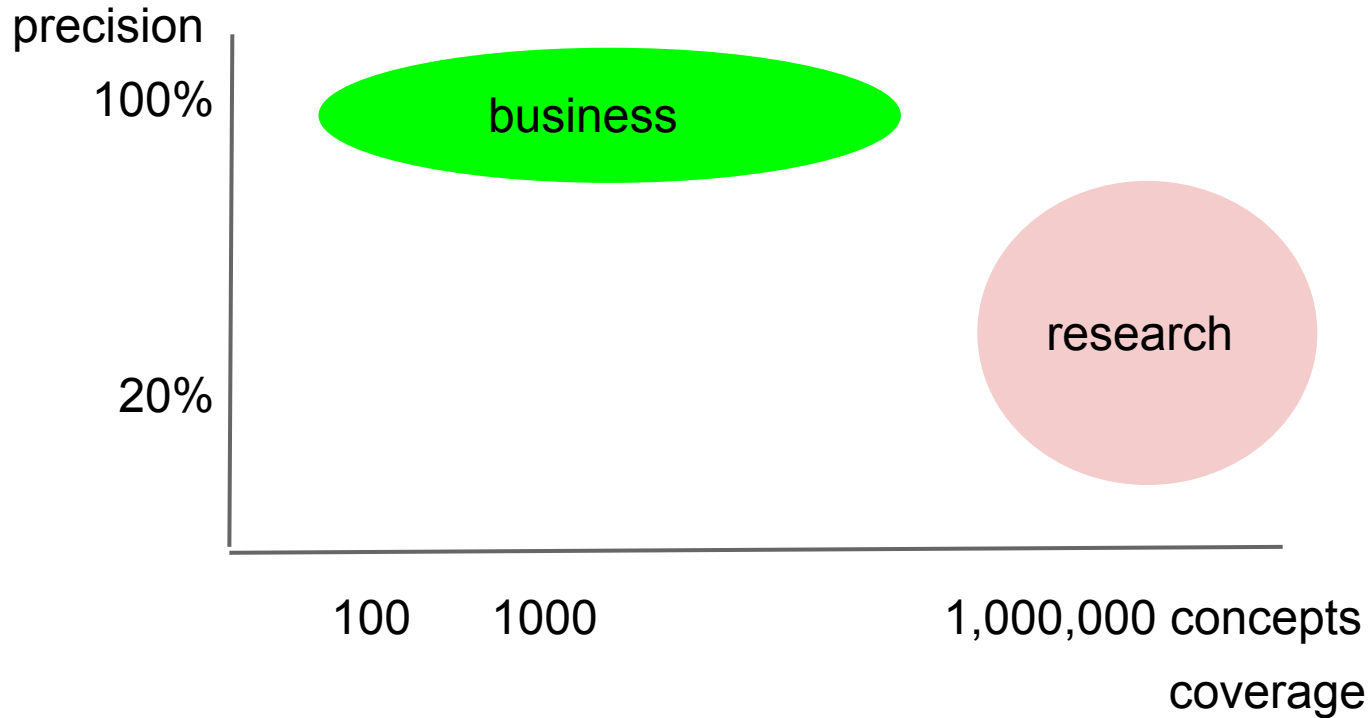
A. Ranta. *Grammatical Framework: Programming with Multilingual Grammars*, CSLI, Stanford, 2011. Chinese translation by Prof. Yan Tian: 语法框架 为多种自然语言语法编程, Shanghai Jiao Tong University Press, 2014.

GF Applications and Business

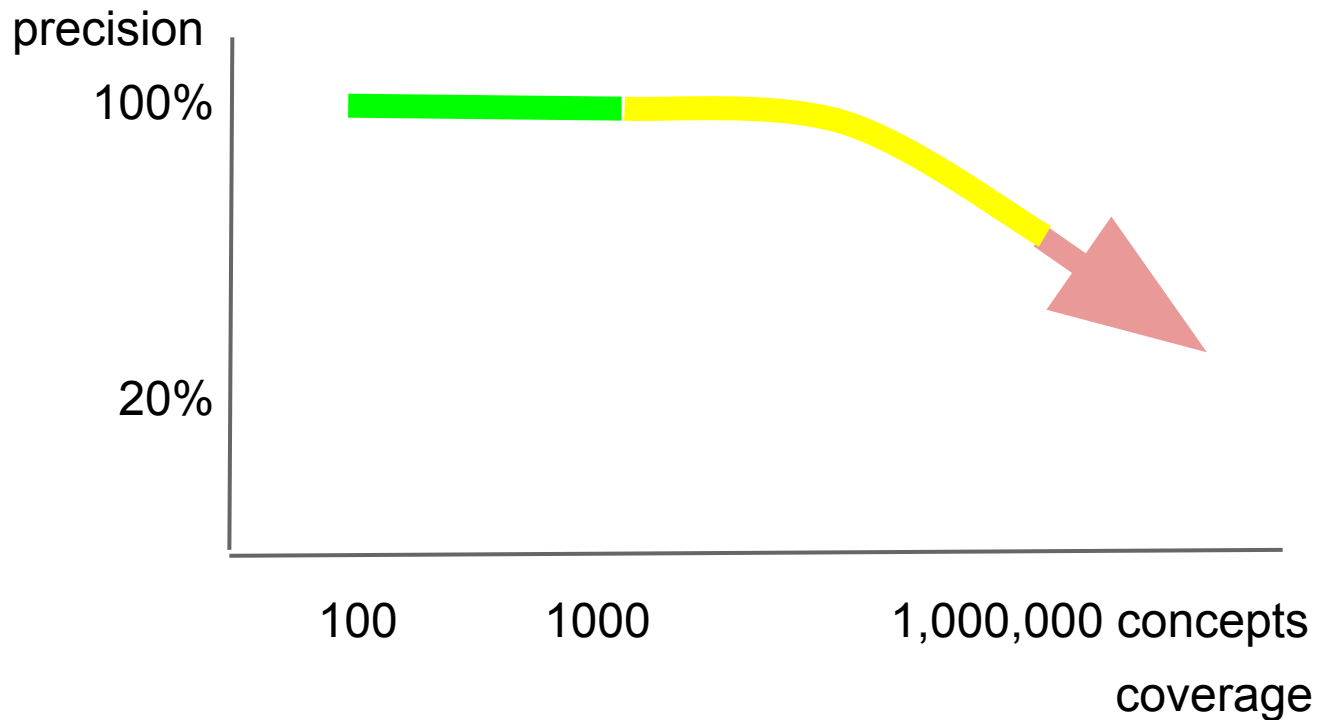
Producer vs. consumer translation



Maturity level



Graceful degradation



An example

I am hungry.

Minulla on nälkä.

meaning

The vice dean kicked the bucket.

Pahedekaani potkaisi ämpäriä.

syntax

Little boy eat big snake.

Pieni poika syödä iso käärme.

chunks

```

TitleParagraph DefinitionTitle
DefPredParagraph type_Sort A_Var contractible_Pred (ExistCalledProp a_Var (ExpSort (VarExp A_Var)) (FunInd centre_of_contraction_Fun) (ForAllProp (BaseVar x_Var) (ExpSort (VarExp A_Var)) (ExpProp (equalExp (VarExp a_Var) (VarExp x_Var))))))
FormatParagraph EmptyLineFormat
TitleParagraph DefinitionTitle
DefPredParagraph (mapSort (mapExp (VarExp A_Var) (VarExp B_Var))) f_Var equivalence_Pred (ForAllProp (BaseVar y_Var) (ExpSort (VarExp B_Var)) (PredProp contractible_Pred (AliasInd (AppFunItnd fiber_Fun) (FunInd (ExpFun (ComprehensionExp x_Var (VarExp A_Var) (equalExp (AppExp f_Var (VarExp x_Var)) (VarExp y_Var))))))))))
DefPropParagraph (ExpProp (equivalenceExp (VarExp A_Var) (VarExp B_Var))) (ExistSortProp (equivalenceSort (mapExp (VarExp A_Var) (VarExp B_Var))))
FormatParagraph EmptyLineFormat
TitleParagraph LemmaTitle
TheoremParagraph (ForAllProp (BaseVar A_Var) type_Sort (PredProp equivalence_Pred (AliasInd (FunInd identity_map_Fun) (FunInd (ExpFun (DefExp (identityMapExp (VarExp A_Var)) (TypedExp (BaseExp (lambdaExp x_Var (VarExp A_Var) (VarExp x_Var))) (mapExp (VarExp A_Var) (VarExp A_Var))))))))))
FormatParagraph EmptyLineFormat
TitleParagraph ProofTitle
AssumptionParagraph (ConsAssumption (ForAssumption y_Var (ExpSort (VarExp A_Var)) (LetAssumption (FunInd (ExpFun (DefExp (fiberExp (VarExp y_Var) (VarExp A_Var)) (ComprehensionExp x_Var (VarExp A_Var) (equalExp (VarExp x_Var) (VarExp y_Var)))))) (AppFunItnd (fiberWrt_Fun (FunInd (ExpFun (identityMapExp (VarExp A_Var)))))) (BaseAssumption (LetExpAssumption (barExp (VarExp y_Var)) (TypedExp (BaseExp (pairExp (VarExp y_Var) (reflexivityExp (VarExp A_Var) (VarExp y_Var)))) (fiberExp (VarExp y_Var) (VarExp A_Var))))))
ConclusionParagraph (AsConclusion (ForAllProp (BaseVar y_Var) (ExpSort (VarExp A_Var)) (ExpProp (equalExp (pairExp (VarExp y_Var) (reflexivityExp (VarExp A_Var) (VarExp y_Var))) (VarExp y_Var)))) (ApplyLabelConclusion id_induction_Label (ConsInd (FunInd (ExpFun (VarExp y_Var))) (ConsInd (FunInd (ExpFun (TypedExp (BaseExp (VarExp x_Var)) (VarExp A_Var))) (ConsInd (FunInd (ExpFun (TypedExp (BaseExp (VarExp z_Var)) (idPropExp (VarExp x_Var) (VarExp y_Var)))) BaseInd))) (DisplayExpProp (equalExp (pairExp (VarExp x_Var) (VarExp z_Var)) (VarExp y_Var))))))
ConclusionSoThatParagraph (ForConclusion (BaseVar y_Var) (ExpSort (VarExp A_Var)) (A BaseInd) (ExpProp (equalExp (VarExp u_Var) (VarExp y_Var)))) (PredProp contractible_Pri
ConclusionParagraph (PropConclusion (PredProp equivalence_Pred (FunInd (ExpFun (Type
QEDParagraph

```

Definition: A type A is contractible, if there is $a : A$, called the center of contraction, such that for all $x : A$, $a = x$.

Definition: A map $f : A \rightarrow B$ is an equivalence, if for all $y : B$, its fiber, $\{x : A \mid fx = y\}$, is contractible. We write $A \simeq B$, if there is an equivalence $A \rightarrow B$.

Lemma: For each type A , the identity map, $1_A := \lambda_{x:A} x : A \rightarrow A$, is an equivalence.

Proof: For each $y : A$, let $\{y\}_A := \{x : A \mid x = y\}$ be its fiber with respect to 1_A and let $\bar{y} := (y, r_A y) : \{y\}_A$. As for all $y : A$, $(y, r_A y) = y$, we may apply Id-induction on y , $x : A$ and $z : (x = y)$ to get that

$$(x, z) = y$$

. Hence, for $y : A$, we may apply Σ -elimination on $u : \{y\}_A$ to get that $u = y$, so that $\{y\}_A$ is contractible. Thus, $1_A : A \rightarrow A$ is an equivalence. \square

$$(x, z) = y$$

Définition: Un type A est contractible, s'il existe un de contraction, tel que pour tous les $x : A$, $a = x$.

Définition: Une application $f : A \rightarrow B$ est une équivalence, si pour tous les $y : B$, sa fibre, $\{x : A \mid fx = y\}$, est contractible. Nous écrivons $A \simeq B$, si il existe une équivalence $A \rightarrow B$.

Lemme: Pour tout type A , l'identité, $1_A := \lambda_{x:A} x$ est une équivalence.

Démonstration: Pour tout $y : A$, soit $\{y\}_A := \{x : A \mid x = y\}$ sa fibre par rapport à 1_A et soit $\bar{y} := (y, r_A y) : \{y\}_A$. Comme pour tout $y : A$, $(y, r_A y) = y$, nous pouvons appliquer Id-induction sur y pour obtenir que

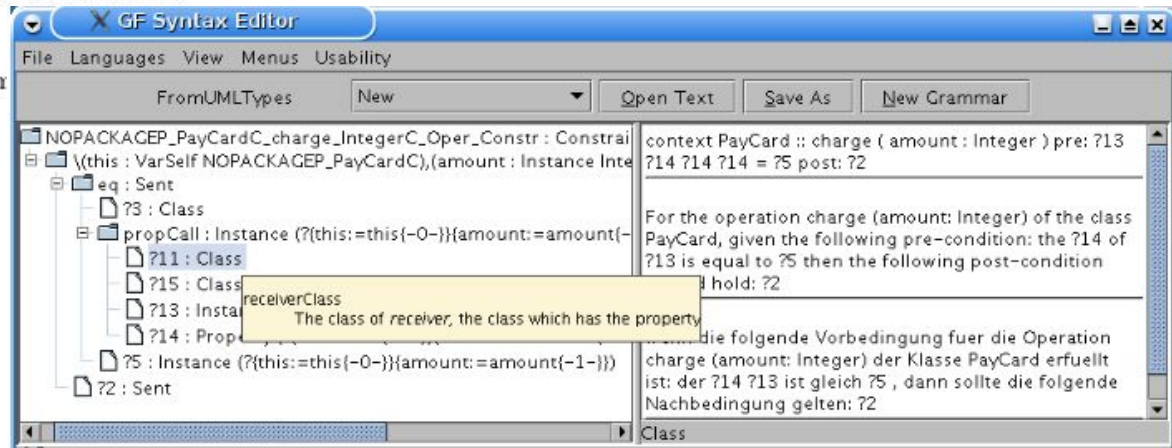
. Donc, pour les $y : A$, nous pouvons appliquer Σ -élimination sur $u : \{y\}_A$ pour obtenir que $u = y$, de façon que $\{y\}_A$ soit contractible. Ainsi, $1_A : A \rightarrow A$ est une équivalence. \square

GF-KeY

- if the try counter is equal to 0 then this implies that the result is equal to false
- if the following conditions are true
 - the try counter is greater than 0
 - *pin* is not equal to null
 - *offset* is at least 0
 - *length* is at least 0
 - *offset* plus *length* is at most the size of *pin*
 - the query `arrayCompare (the pin , 0 , pin , offset , length)1` on `Util` is equal to 0

then this implies that the following conditions are true

- the result is equal to true
- this owner PIN is validated
- the try counter is equal to the maxim



2010-2013: MOLTO

Adam and Eve was painted by Albrecht Dürer in 1507. It measures 81 by 209 cm. This work is displayed at the Museo del Prado.

Adam and Eve a été peint par Albrecht Dürer en 1507. Il est de 81 sur 209 cm. Cette oeuvre est exposée au Musée du Prado.



Knowledge Base Results for "show everything about all paintings that are painted on canvas" (100 of many)

⚡ \sqsubset implies (mkProp (subset (Var2Set A) (Var2Set B))) (mkProp (notprsubset (Var2Set A) (Var2Set B)))

⚡ ▶ ако A е подмножество на B тогава B не е грозно подмножество на D

⚡ ▶ si A és un subconjunt de B llavors B no és un subconjunt propi de D

⚡ ▶ if A is a subset of B then B is not a proper subset of D en-US

⚡ ▶ jos A on B:n osajoukko niin B ei ole D:n aito osajoukko

⚡ ▶ si A est un sous-ensemble de B alors B n' est pas un sous-ensemble propre de D

⚡ ▶ wenn A eine Teilmenge von B ist dann ist B nicht eine echte Teilmenge von D

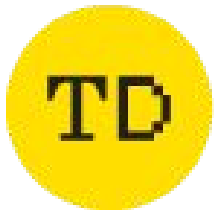
⚡ ▶ अगर A एक B का sub समुच्चय है तब B एक D का उचित sub समुच्चय नहीं है

⚡ ▶ se A è un sottoinsieme di B quindi B non è un sottoinsieme proprio di D it-IT it-IT

⚡ ▶ $A \setminus \text{subseteq} B \Rightarrow B \not\setminus \text{subset} D$

```
PREFIX painting: <http://spraakbanken.gu.se/rdf/owl/painting.owl#>
PREFIX rdf: <http://www.w3.org/1999/02/22-rdf-syntax-ns#>
PREFIX rdfs: <http://www.w3.org/2000/01/rdf-schema#>
SELECT distinct ?painting ?title ?author ?year ?length ?height ?museum
WHERE
{
  ?painting rdf:type painting:Painting ;
  rdfs:label ?title ;
  painting:hasCurrentLocation ?museum;
  painting:hasCreationDate ?date;
  painting:hasDimension ?dim ;

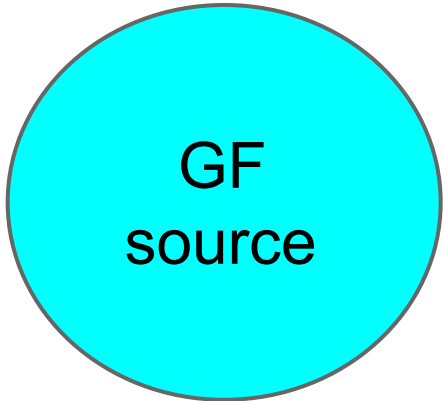
  painting:createdBy ?author . ?author rdfs:label ?painter .
  ?date painting:toTimePeriodValue ?year . ?dim painting:lengthValue ?length ;
  painting:heightValue ?height . ?museum rdfs:label ?loc .
}
```

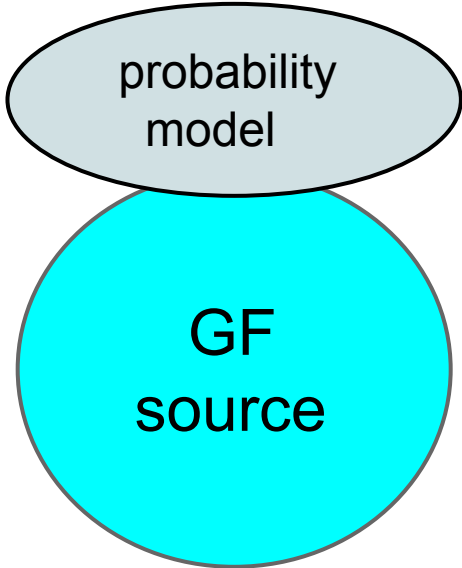


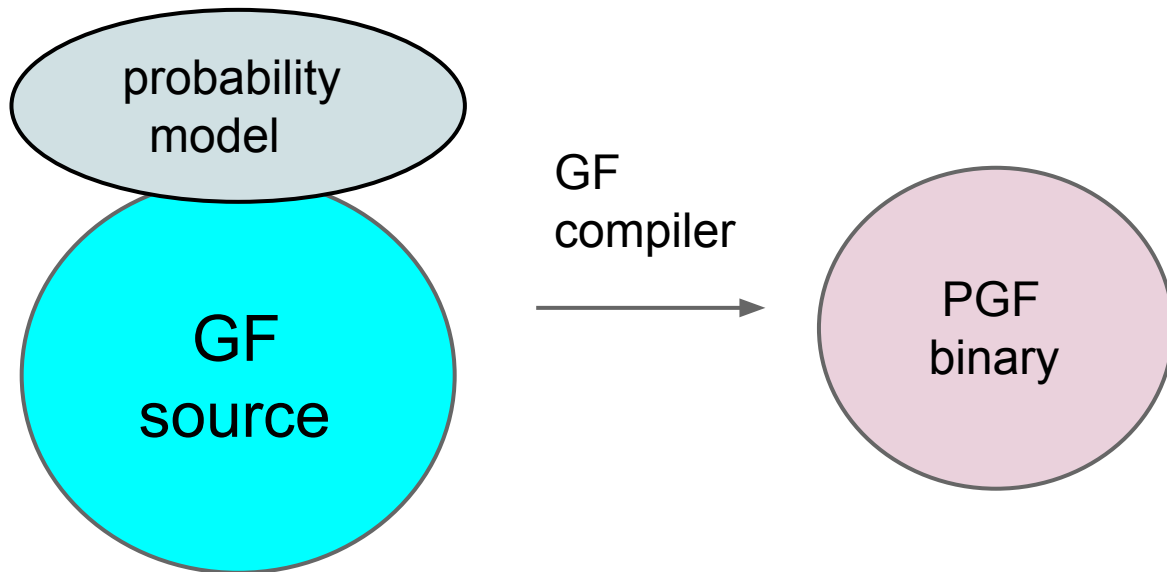
- Svängrumsytan utanför dörren lutar 2% i sidled.
- The turning space outside the gate tilts 2% sideways.
- Käntymätila oven ulkopuolella kallistuu 2% sivusuunnassa.

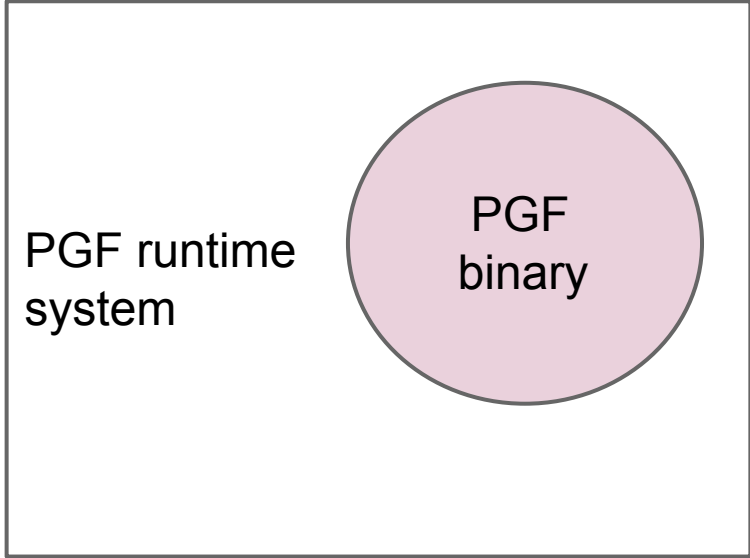
UttSTD (PredUttTD (AdvNPTD (DetCNTD (DetQuant DefArt NumSg) (UseNTD svängrumsyta_NTD)) (PrepNPTD utanför_Prep (DetCNTD (DetQuant DefArt NumSg) (UseNTD dörr_NTD)))) (AdvVPTD (luta_VPTD (ProcentMeasure 2)) i_sidled_AdvTD))

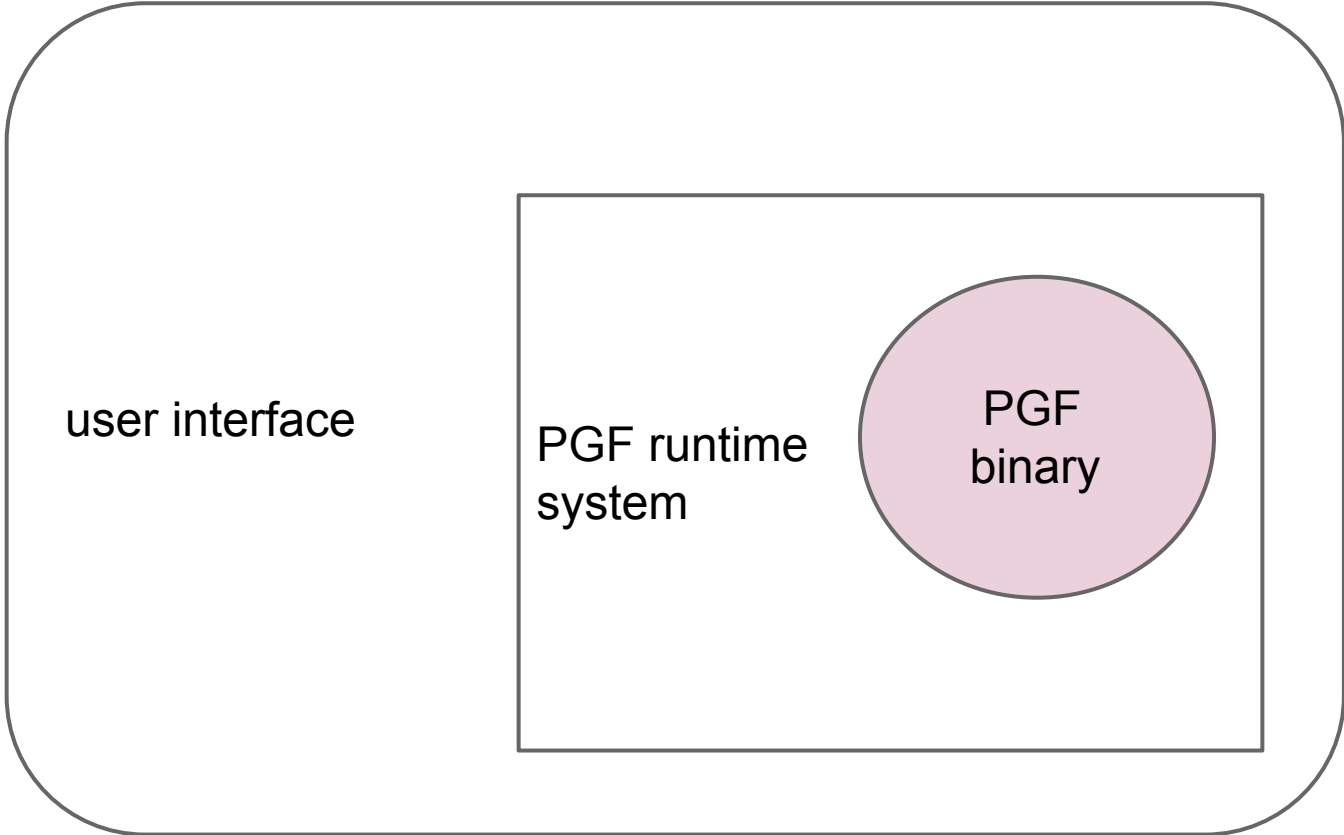
Building GF applications





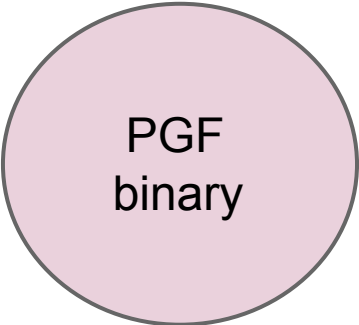




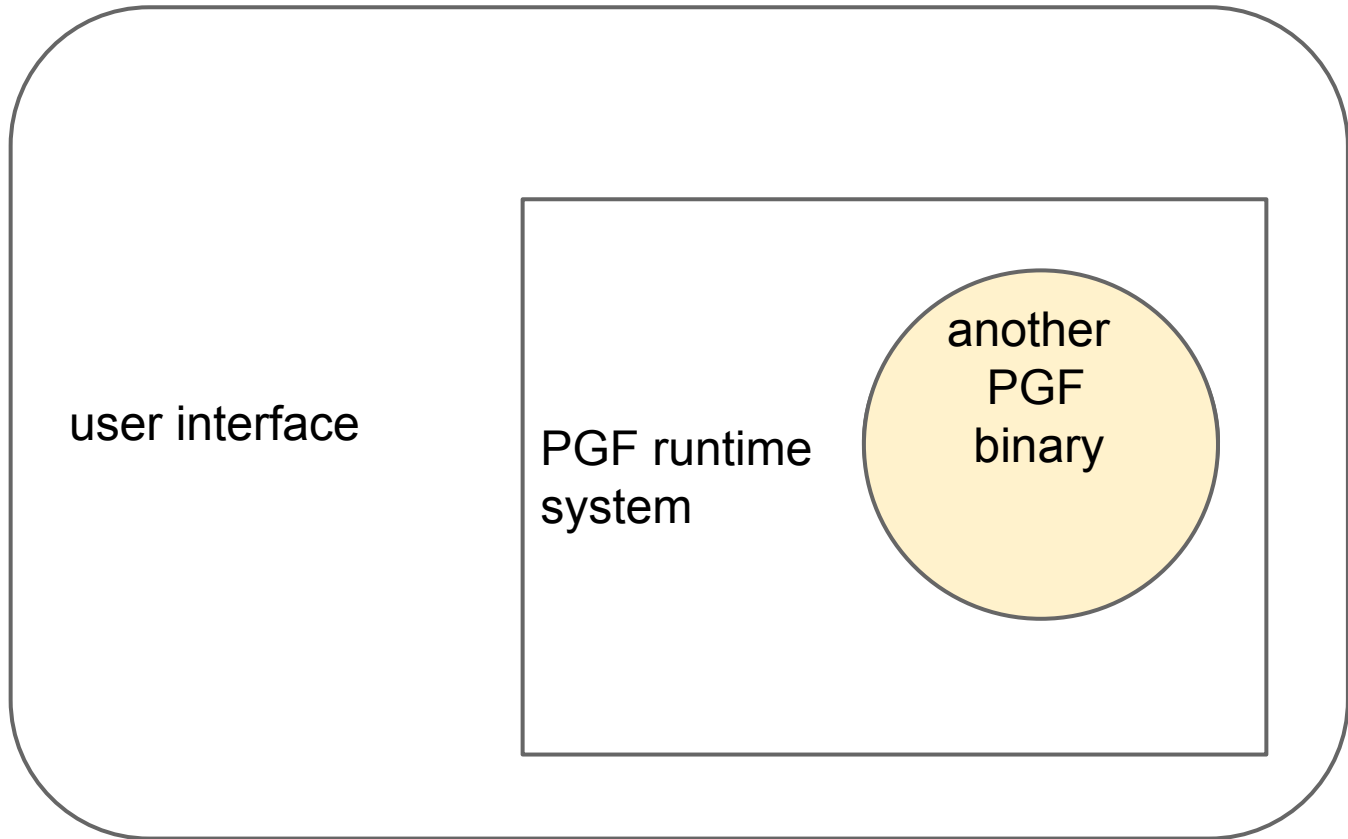


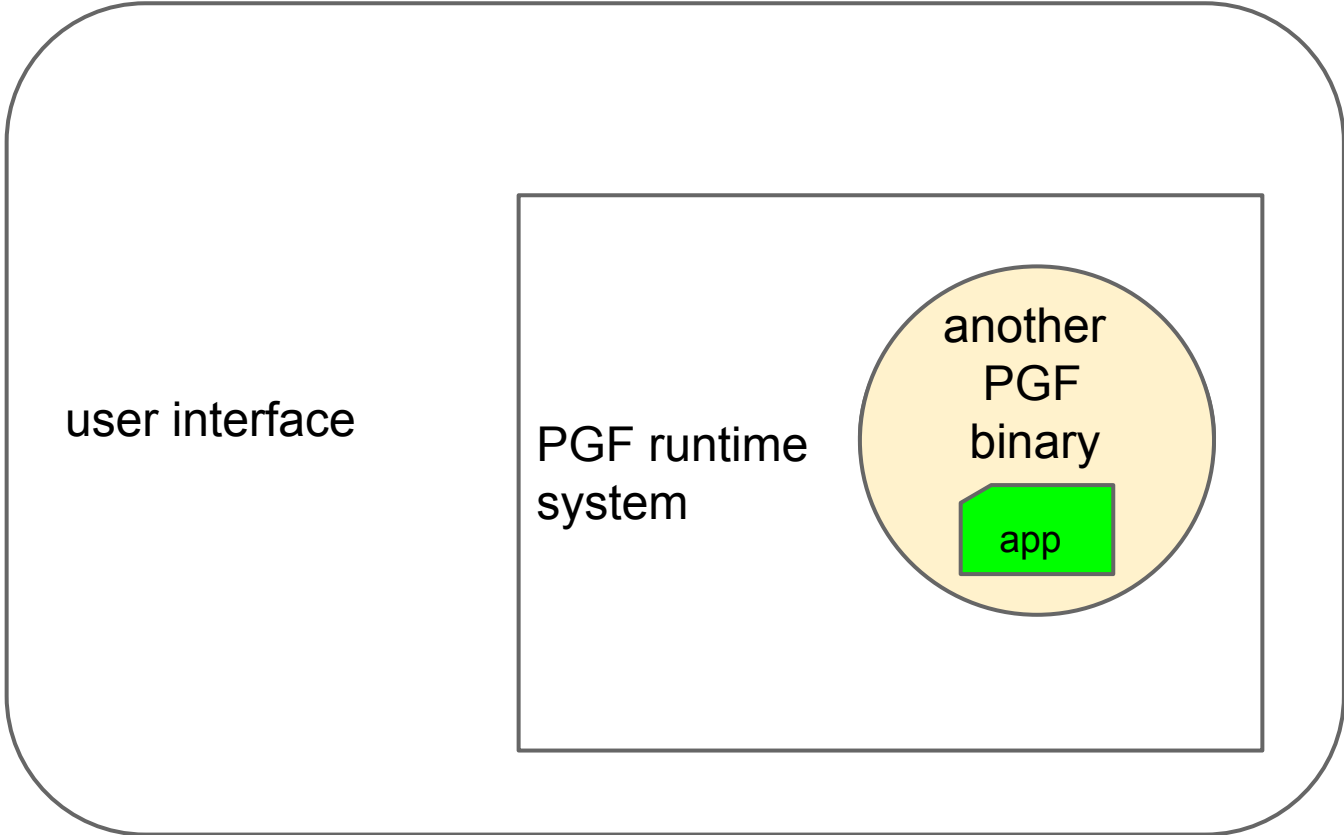
user interface

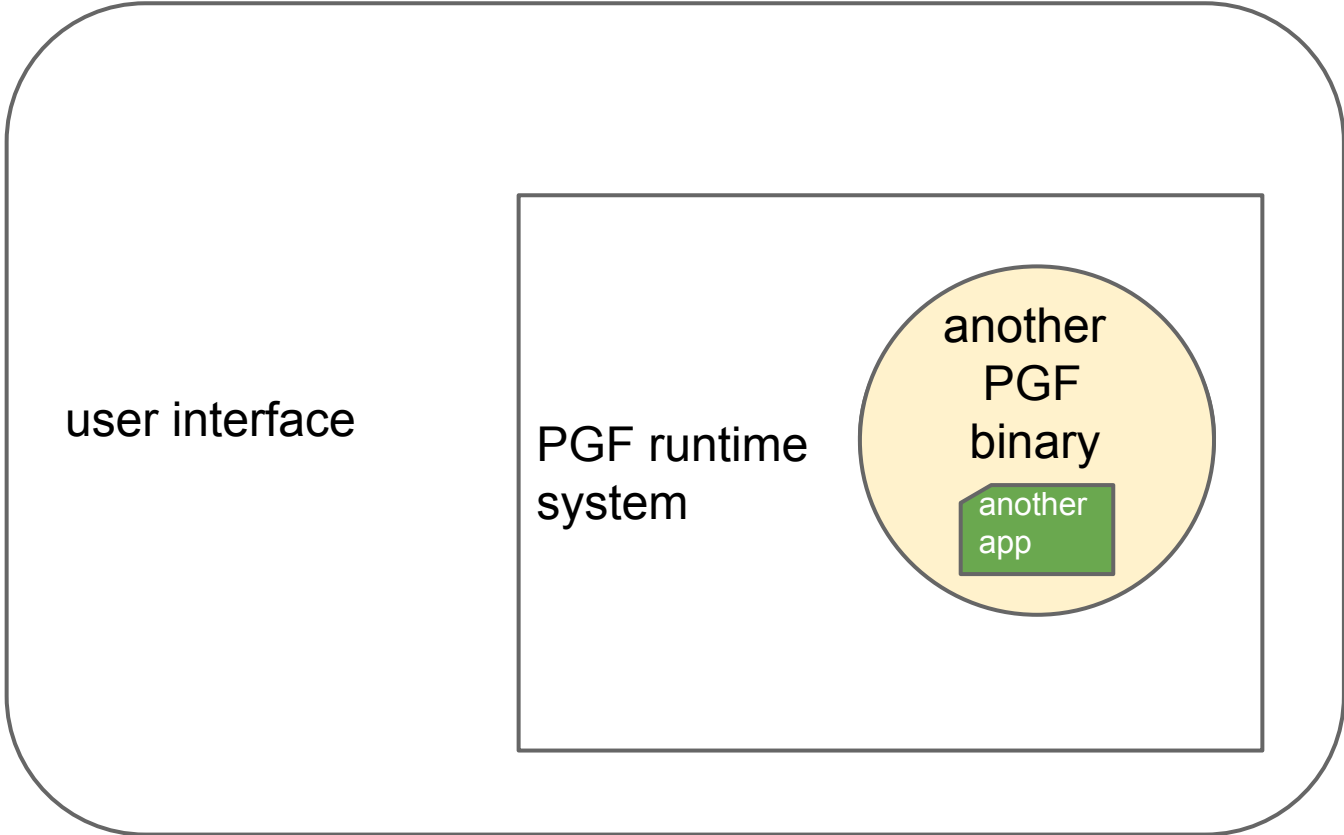
PGF runtime
system



PGF
binary







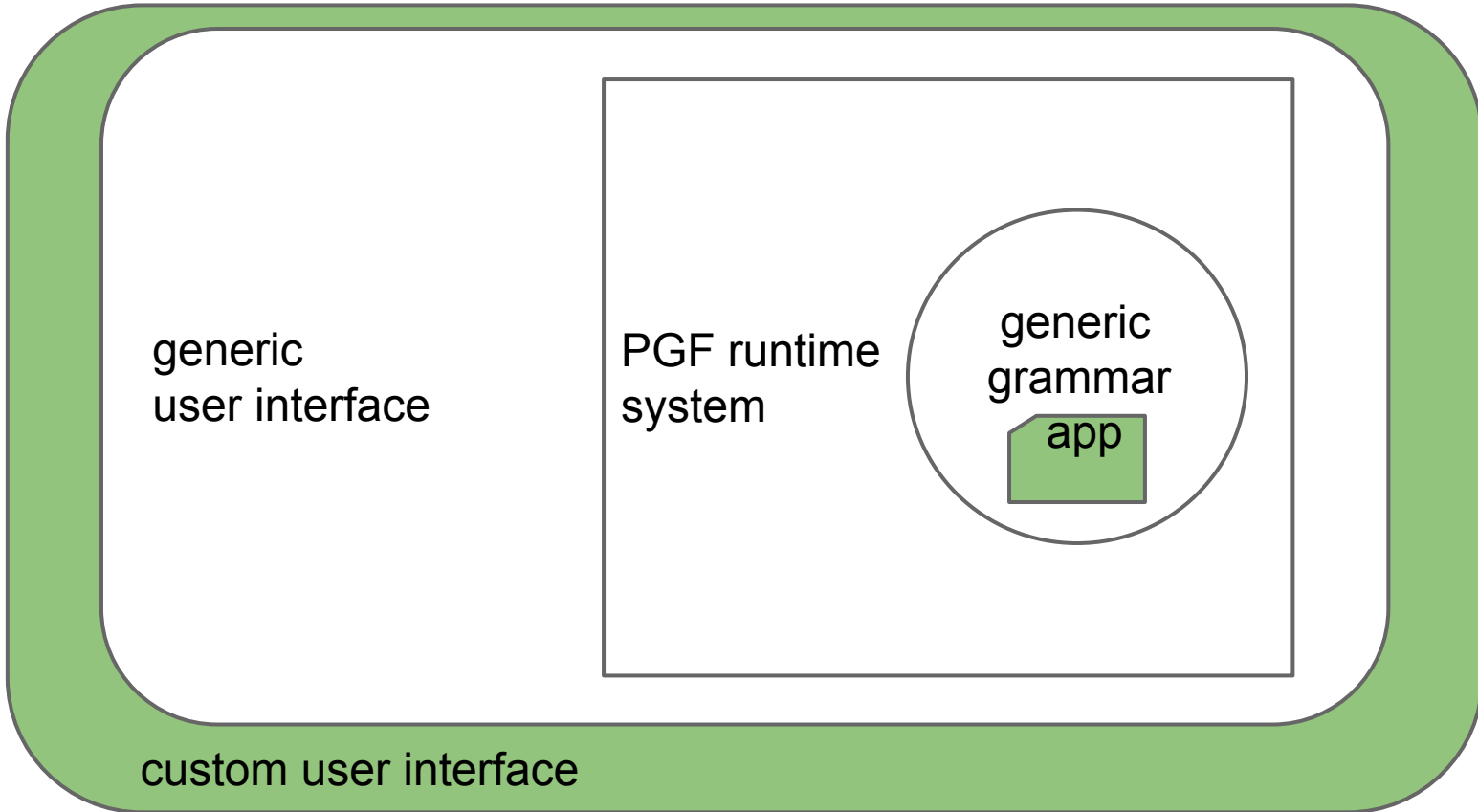
user interface

PGF runtime system

another PGF binary

another app

White: free, open-source (LGPL/BSD). **Green:** a business idea



App size

For 14 languages

- 15 modules total 30 MB



App size

For 14 languages

- 15 modules, 30 MB in total
- Google translate offline: 182 modules, 150 MB each



Take home

Grammars:

- declarative models of languages
- useful in engineering

BNFC: programming language grammars

GF: natural language grammars

Hands on: let us build a grammar

<http://cloud.grammaticalframework.org/gfse/>

cloud-based grammar editor

Some useful Finnish phrases perhaps?